

Agenda
Public Services Committee
5 p.m. Tuesday, May 14, 2024
3rd Floor, Council Chambers
97 N. Broad St.
Hillsdale, MI, 49242

1. Call to order
2. Roll call
3. Approval of agenda
4. Visitor comments on agenda items
5. New Business:
 - a. Tick and disease control: culling deep population, insecticides, and other options.
 - b. Discuss the sale of city property to 16 Glendale Ave.
6. Old Business:
 - a. Sec 36-5: Dwellings. Consider reduction in the minimum ground floor of new single-family homes. If desired, then send to Planning Commission.
 - i. Current: (a)(1)“No dwelling shall hereafter be erected which shall have less than 1,000 square feet of ground floor area, and shall be 22 feet or more wide.”
 - ii. Proposed: (a)(1)“No dwelling shall hereafter be erected which shall have less than 500 square feet of ground floor area, and shall be 20 feet or more wide.”
 - b. Consider adding Sec. 4-73: Restrictions on feeding feral cats.
 - c. Sec. 36-596: Storage of vehicles or merchandise:
 1. Current: The storage of merchandise, motor vehicles for sale, trucks, wrecked or junked vehicles, or the repair of vehicles is prohibited.
 2. Proposed: The following uses of off-street parking are prohibited:
 - a. The parking or storage of visibly inoperable, wrecked, or junked vehicles. *Provided* that inoperable or wrecked vehicles may be stored while the owner seeks repairs for a period not to exceed 90 days.
 - b. The parking or storage of motor vehicles for the principal purpose of performing repairs. *Provided* that homeowners may perform repairs on personal vehicles during a period not to exceed 90 days.
 - c. The parking or storage of motor vehicles for sale during a period not to exceed 90 days.
 - d. The parking or storage of semi-trailer trucks and commercial vehicles, except commercial vehicles used by the homeowner as a primary vehicle.
 - e. The storage of recreational vehicles and motorhomes that exceed twenty feet in length.
 - f. The storage of motor boats, jet skis, and pontoon boats.
7. Adjournment